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Thank you for purchasing PYRAMID, another exciting video game from American Video Entertainment, Inc. Our seal of quality guarantees challenging, affordably priced software for play on the Nintendo Entertainment System*.

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CHALLENGE THE EGYPTIAN QUEEN OF FUN!

My name is Dr. Otto Spetalbonky, on this day August 19, 1992, we have made what may be the most profound archeological discovery of the 20th century! Near the Nile River in the Valley of Shadow we have uncovered the tomb of Queen Lera-Di'-ty, the mysterious Queen of fun.

For years I have searched in vain for proof that King Tut was the first to develop music similar to todays Rock & Roll. My quest has instead lead to unequivocal proof that ancient Egyptians were the first to play games.

PLAYING PYRAMID IS EASY

There is just one rule; don't let the pit fill up with stones.

As each stone falls it must be turned, twisted, and carefully fit together. As the great pyramids the stones must fit together so precisely that not even a feather could fit between the cracks. Every time a line is completed it will vanish into the dry desert air

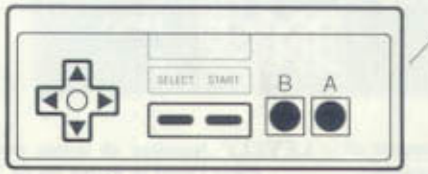
Queen Lera-Di'-ty's game craftsmen were extraordinarily skilled and provided the player with bombs that can be used to blow-up stones that don't fit exactly.

GAME CONTROL

The direction pad is used to move your stones left and right. By pressing down you can increase the speed that the stone falls. Pressing up and the B button at the sametime will launch a bomb that can be directed with the direction pad.

B button: Rotates stones counter clockwise.

A button: Rotates stones Clockwise.



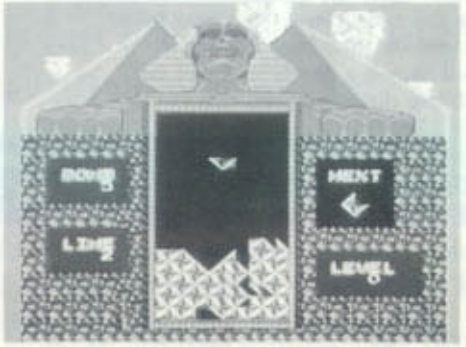
Select: Music On/Off

Start: Begins new game/Pause game.

THE GAME

BOMBS: Displays the number of bombs you have available.

NEXT: Shows the shape of the next stone to fall.

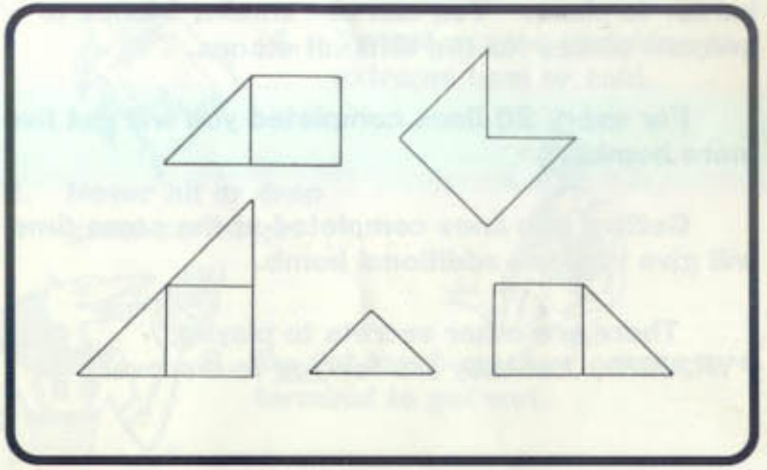


LINE: Counts the number of lines you have completed.

LEVEL: Number of levels completed. Each Level is made up of 20 lines.

TONS OF FUN

These are the 5 different shaped stones in PYRAMID.



HINTS

* Some stones fit together easily and can be used almost anywhere. Others are much harder to place. You can use smaller stones to prepare places for the difficult stones.

* For every 20 lines completed you will get five more bombs.

* Getting two lines completed at the same time will give you one additional bomb.

* There are other secrets to playing PYRAMID, but they are for you to discover.

PRECAUTIONS

Games have been around for thousands of years. Ancient legends speak of a few simple precautions that if followed could preserve your game cartridges forever.

1. Do not expose cartridge to extreme heat or cold.

2. Never hit or drop game cartridge.

3. Do not touch or allow connector terminal to get wet.

This cartridge contains no user serviceable parts.
Never disassemble as this voids all warranties.

Compliance with FCC Regulations.

This equipment generates and uses radio frequency energy and if not installed and used properly that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna.
- Relocate the NES with respect to the receiver.
- Move the NES away from the receiver.
- Plug the NES into a different outlet so that computer and receiver are on different circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

How to Identify and Resolve Radio-TV Interference Problems.

This Booklet is available from the U.S. Government Printing Office, Washington, D.C. 20402. Stock No. 004-000-00345-4.

American Video Entertainment 90-Day Limited Warranty.

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First Name *Last Name*

Street Address

City *State* *Zip Code* *Age*

Area Code & Phone Number

Thank you for purchasing PYRAMID. Please take a moment to answer these questions:

How many video games do you own? _____

How many of them are American Video Entertainment games? _____

Please rate the following aspects of the game (10 = excellent, 1 = poor):

Playability:	10 9 8 7 6 5 4 3 2 1	*Action:*	10 9 8 7 6 5 4 3 2 1
Graphics:	10 9 8 7 6 5 4 3 2 1	*Overall Rating:*	10 9 8 7 6 5 4 3 2 1

Where did you hear about this particular game?

☐ In a store ☐ From a friend ☐ An advertisement ☐ Press review ☐ Other: _____

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